

**SATURDAY MORNING 5<sup>th</sup> November 2022**

**START TIME 0800 hrs**

**Assemble at the 300-yard car park on the RHS of Century Range**

### **Long Range Practices**

#### **Stage 1 - 500x Harassing Fire**

- Distance 500 yards
- Position Prone
- Rounds 2 sighting shots and 10 to count
- Target Triple Fig 11 (sand/black PO & SO; grey/black Iron & Historic)
- Timing 1 x 60 second exposure
- Scoring 5 & 4 on the centre target (300mm ring), 2 on the outer targets
- Procedure
  1. Firers have 2 minutes for their sighting shots. After spotting discs have been shown, firers will be ordered to apply safety catches and stand up.
  2. The targets will make one appearance of 60 seconds. On appearance of the target, firers are to adopt the prone position, release safety catches and open fire.
  3. Scores will be recorded and spotting discs shown for 30 seconds.

#### **Stage 2 - 400x Snaps**

- Distance 400 yards
- Position Sitting or Kneeling
- Rounds 10 to count
- Target Triple Fig 11 (sand/black PO & SO; grey/black Iron & Historic)
- Timing 5 x 6 second exposures
- Scoring 5 & 4 on the centre target (300mm ring) 2 on the outer targets
- Procedure
  1. Firers are to be in the sitting or kneeling position, rifles loaded with 10 rounds, made ready with safety catches applied. The target will make 5 exposures of 6 seconds. Two rounds to be fired per exposure.
  2. Scores will be recorded and spotting discs shown for 30 seconds.

#### **Stage 3 - 400x - 300x Rapid**

- Distance 300 yards
- Position Prone
- Rounds 10 to count
- Targets 2 x Fig 11 (using the outer targets on the Triple Fig 11) (sand/black PO & SO; grey/black Iron & Historic)
- Timing 1 x 40 second exposure
- Scoring 5 & 4 on the outer targets (240mm blue ring)
- Procedure
  1. Firers will start at the 400 yds FP, in the trail position with rifles loaded. The 1 second flash of the targets is the signal for firers to advance to 300 yds, adopt the prone position and make ready.
  2. 45 seconds after the 1 second flash there will be 1 exposure of 40 seconds. No more than 5 hits will count on each target.
  3. Scores will be recorded and spotting discs shown for 30 seconds.

#### **Stage 4 - 300x Snaps**

- Distance            300 yards
- Position            Prone
- Rounds             10 to count
- Target              1x Fig 12 (sand/black PO & SO; grey/black Iron & Historic)
- Timing              5 x 6 second exposures
- Scoring             5 & 4
- Procedure
  1.   Firers are to be in the prone position, rifles loaded, made ready. The target will make 5 exposures of 6 seconds at various places over a 6 ft frontage at irregular intervals of between 5 and 20 seconds. Two rounds to be fired per exposure.
  2.   Scores will be recorded and spotting discs shown for 30 seconds.

#### **Stage 5 - 300x Sitting/Kneeling/Squatting**

- Distance            300 yards
- Position            Sitting, kneeling or squatting
- Rounds             10 to count
- Target              1x Fig 12 (sand/black PO & SO; grey/black Iron & Historic)
- Timing              2 x 25 second exposures
- Scoring             5 & 4
- Procedure
  1.   Firers are to be in the standing alert position, rifles loaded, made ready with safety catches applied.
  2.   On appearance of the targets firers are to adopt the sitting, kneeling or squatting position, release safety catches and engage each exposure with no more than 5 rounds.
  3.   Scores will be recorded and spotting discs shown for 30 seconds.

**Ties will be counted out in the order Stage 2, Stage 5, Stage 1, Stage 3, Stage 4**

**SATURDAY AFTERNOON 5th November 2022 | START TIME 13.15**  
**Assemble at the 300-yard car park on the RHS of Century Range**

**Stage 1 - 100x Snaps**

- Distance 100 yards
- Position Standing, kneeling or squatting
- Rounds 10 to count
- Targets 1 x Fig 14 window
- Timing 5 x 6 second exposures
- Scoring 5 & 4 on the figure, 3 for hits in the window
- PROCEDURE
  1. Firers will be ordered to load, make ready and adopt the standing alert position with safety catches applied.
  2. The target will make five exposures of 6 seconds. Two rounds to be fired per exposure from the standing, kneeling or squatting position. Firers are to return to the standing alert position between exposures.
  3. Scores will be communicated to the firing point and spotting discs shown for 30 seconds.

**Stage 2 - 200x Bisley Bullet**

- Distance 200 yards
- Position Prone
- Rounds 2 x sighting shots and 10 to count
- Targets 1 x Fig 14 window
- Timing 10 x 3 second exposures
- Scoring 5 & 4 on the figure, 3 for hits in the window
- PROCEDURE
  1. On completion of sighting shots firers will be ordered to load with 10 rounds and make ready.
  2. Targets will make ten appearances of three seconds at various places over a 6 ft frontage at irregular intervals of between 5 and 20 seconds. Only one shot to be fired at each exposure.
  3. Scores will be communicated to the firing point and spotting discs shown for 30 seconds.

**Stage 3 - 200x Snaps**

- Distance 200 yards
- Position Sitting, kneeling or squatting
- Rounds 10 to count
- Targets 1x Fig 12 (sand/black PO & SO; grey/black Iron & Historic)
- Timing 1 x 40 second exposure
- Scoring 5 & 4
- PROCEDURE
  1. Firers will be ordered to adopt the standing alert position, rifles loaded, made ready with safety catches applied.
  2. On appearance of the targets, firers will adopt the sitting, kneeling or squatting position and open fire.
  3. Scores will be communicated to the firing point and spotting discs shown for 30 seconds.

#### **Stage 4 - 300x Prone**

- Distance                      300 yards
- Position                      Prone
- Rounds                      10 to count
- Targets                      1x Fig 12 (sand/black PO & SO; grey/black Iron & Historic)
- Timing                      10 x 3 second exposures
- Scoring                      5 & 4
- PROCEDURE
  1.    Firers will be ordered to adopt the prone position, load, make ready with safety catches applied.
  2.    There will be 10 exposures of 3 seconds at different places over a frontage at irregular intervals of between 5 and 20 seconds. Only one shot to be fired per exposure.
  3.    Scores will be communicated to the firing point and spotting discs shown for 30 seconds.

**Ties will be counted out in the order Stage 3, Stage 1, Stage 2, Stage 4**