

## CSR Winter League Course of Fire – October

### The Short Range Match (08:30-15:00)

#### **Stage 1: Rapid**

Distance:	300 yards
Position:	Prone
No of shots:	2 sighting shots and 10 to count
Targets:	1x Fig 12 (sand/black PO & SO; grey/black Iron & Historic)
Scoring:	5 and 4
Timing:	1 exposure of 60 seconds
HPS:	50

#### **Procedure**

1. Firers will have 2 minutes for sighting shots.
2. After completion of sighting shots firers will be ordered to stand up, load, make ready, apply safety catches and adopt the standing alert position.
3. On appearance of the target, firers will adopt the prone position, release safety catches and open fire.
4. Scores will be communicated to the firing point and spotting discs shown for 30 seconds.

#### **Stage 2: 300-100 Rundown**

Distance:	300, 200 and 100 yards
Position:	300 yards prone, 200 yards sitting, kneeling or squatting and 100 yards standing
No of shots:	10 to count
Targets:	1x Fig 12 (sand/black PO & SO; grey/black Iron & Historic)
Scoring:	5 and 4
Timing:	1 exposure of 15 seconds at 300 yards, 2 exposures of 6 seconds at 200 yards, 2 exposures of 6 seconds at 100 yards
HPS:	50

#### **Procedure**

1. Firers will adopt the standing alert position at the 300 yards firing point, rifles loaded, made ready with safety catches applied.
2. On appearance of the target, firers will adopt the prone position and fire 2 rounds during the 15 second exposure.
3. Firers will then be ordered to make safe and remain in position.
4. The target will be shown for 1 second as a signal to advance to the 200 yards firing point, adopt the sitting, kneeling or squatting position and make ready. When moving down range the rifle must be carried in the trail position.
5. 45 seconds after the 1 second signal there will be 2 exposures of 6 seconds each. The firer will fire 2 rounds per exposure.
6. Firers will then be ordered to make safe and remain in position.
7. The target will be shown for 1 second as a signal to advance to the 100 yards firing point, adopt the standing alert position and make ready. When moving down range the rifle must be carried in the trail position.
8. 45 seconds after the 1 second signal there will be 2 exposures of 6 seconds each. The firer will fire 2 rounds per exposure.
9. Scores will be communicated to the firing point and spotting discs shown for 30 seconds.

### **Stage 3: Standing**

Distance: 100 yards  
Position: Standing followed by kneeling or squatting  
No of shots: 10 to count  
Targets: 1x Fig 12c (sand/black PO & SO; grey/black Iron & Historic)  
Scoring: 5 and 4  
Timing: 5 double exposures of 3 seconds with 2 seconds between exposures  
HPS: 50

#### **Procedure**

1. Firers will adopt the standing alert position, rifles loaded, made ready with safety catches applied.
2. The target will make 5 double exposures of 3 seconds up, 2 seconds down and 3 seconds up, at irregular intervals over a period of 2 minutes.
3. The first shot in each double exposure must be fired from the standing position, and the second from either the kneeling or squatting position.
4. Firers will return to the standing alert position after each double exposure.
5. Scores will be communicated to the firing point and spotting discs shown for 30 seconds.

### **Stage 4: Sitting, Kneeling or Squatting**

Distance: 200 yards  
Position: Sitting, kneeling or squatting  
No of shots: 10 to count  
Targets: 1x Fig 12 (sand/black PO & SO; grey/black Iron & Historic)  
Scoring: 5 and 4  
Timing: 2 exposures of 20 seconds  
HPS: 50

#### **Procedure**

1. Firers will adopt the standing alert position, rifles loaded, made ready with safety catches applied.
2. On appearance of the targets, firers will adopt the sitting, kneeling or squatting position and engage each exposure with 5 rounds.
3. Scores will be communicated to the firing point and spotting discs shown for 30 seconds.

### **Stage 5: Prone**

Distance: 300 yards  
Position: Prone  
No of shots: 10 to count  
Targets: 1x Fig 12 (sand/black PO & SO; grey/black Iron & Historic)  
Scoring: 5 and 4  
Timing: 10 exposures of 3 seconds  
HPS: 50

#### **Procedure**

1. Firers will adopt the prone position, rifles loaded, made ready with safety catches applied.
2. There will be 10 exposures of 3 seconds at different places over a frontage of 6 feet at irregular intervals varying between 5 and 20 seconds.
3. Only 1 round to be fired at each exposure.
4. Scores will be communicated to the firing point and spotting discs shown for 30 seconds.

Ties will be counted out in the order Stage 2, Stage 3, Stage 4, Stage 1, Stage 5.

## **The Urban Match (08:30-15:00)**

### **Stage 1: Firing From Cover – Snap**

Distance:	100 yards
Position:	Standing supported
No of shots:	10 to count
Targets:	1x Fig 11 (Target No 1)
Scoring:	5, 4, 3 and 2
Timing:	1 exposure of 10 seconds and 4 exposures of 5 seconds
HPS:	50

#### **Procedure**

1. Firers will start in the patrol position, rifles loaded, safety catches applied, 3 yards behind the firing point.
2. On appearance of the targets firers are to move to the firing point, adopt the standing supported position, make ready and fire 2 shots at the left-hand Fig 11.
3. The targets will make a further 4 exposures of 5 seconds with irregular intervals of between 5 and 10 seconds, 2 shots are to be fired at each exposure.
4. Firers may remain in the aim between exposures.
5. At the end of this stage, firers will be ordered to make safe and adopt the patrol position.

### **Stage 2: Firing From Cover – Rapid**

Distance:	75 yards
Position:	Kneeling or squatting around cover, supported or unsupported
No of shots:	10 to count
Targets:	1x Fig 11 (Target No 2)
Scoring:	5, 4, 3 and 2
Timing:	1 exposure of 1 second, and 2 exposures of 15 seconds
HPS:	50

#### **Procedure**

1. Firers will start in the patrol position, rifles made safe, at the 100 yard firing point.
2. On appearance of the targets firers are to move to the 75 yard firing point, adopt the squatting/kneeling position behind the wall and make ready. When moving down range the rifle must be carried in the trail position.
3. 10 seconds after the initial 1 second exposure the targets will make 2 exposures of 15 seconds each with a 15 second interval between exposures. Firers will fire 5 shots during each 15 second exposure at the right-hand Fig 11.
4. Firers may remain in the aim between exposures.
5. At the end of this stage, firers will be ordered to make safe and remain in position.

### **Stage 3: Snapshooting**

Distance:	50 yards
Position:	Standing and kneeling or squatting
No of shots:	10 to count
Targets:	1x Fig 14 Window Target (Target No 3)
Scoring:	5 and 4 on the Fig 14 and 3 elsewhere on the target
Timing:	1 exposure of 1 second and 5 exposures of 6 seconds
HPS:	50

### **Procedure**

1. Firers will start in the squatting/kneeling position, rifles made safe, at the 75 yard firing point.
2. On appearance of the targets firers are to move to the 50 yards firing point, adopt the standing alert position, and make ready. When moving down range the rifle must be carried in the trail position.
3. 10 seconds after the initial 1 second exposure the targets will make 5 exposures of 6 seconds.
4. On each exposure of the targets firers are to fire 2 rounds at the left-hand Fig 14. The first shot must be from the standing position, and the second from the kneeling or squatting position.
5. There will be an irregular interval of between 7 and 10 seconds between each series.
6. Firers must return to the standing alert position between exposures.
7. At the end of this stage, firers will be ordered to make safe and remain in position.

### **Stage 4: Close Quarter Snap**

Distance:	25 yards
Position:	Standing unsupported
No of shots:	10 to count
Targets:	1x Fig 14 Window Target (Target No 4)
Scoring:	5 and 4 on the Fig 14 and 3 elsewhere on the target
Timing:	1 exposure of 1 second and 3 exposures of 7 seconds
HPS:	50

### **Procedure**

1. Firers will start in the squatting/kneeling position, rifles made safe, at the 50 yard firing point.
2. On appearance of the targets firers are to move to the 25 yard firing point, adopt the standing alert position, and make ready. When moving down range the rifle must be carried in the trail position.
3. 10 seconds after the initial 1 second exposure the targets will make 3 exposures of 7 seconds.
4. On each exposure of the targets firers are to fire any number of rounds at the right-hand Fig 14.
5. There will be an irregular interval of between 5 and 10 seconds between each exposure.
6. Firers must return to the standing alert position between exposures.
7. At the end of this stage firers will be ordered to unload their rifles for inspection prior to scoring targets.

Ties will be counted out in the order Stage 1, Stage 3, Stage 2, Stage 4.

## **The Whitehead Match (Amended 2020) (15:30-17:30)**

This match will be fired through by each detail as a complete match. All ammunition and equipment must be carried by the firer (SSs may assist as required), however there will be minimal time for re-loading magazines in between stages. Scores will be given by distance on completion of the match (no spotting discs will be shown).

### **Stage 1: Rapid**

Distance:	300 yards
Position:	Prone
No of Shots:	10
Targets:	1 x Fig 11 (sand/black PO & SO; grey/black Iron & Historic)
Scoring:	5 and 4
Timing:	2 exposures of 20 seconds
HPS:	50

### **Procedure**

1. Firers will start 3 meters behind the 300 yard firing point, in the trail position, rifles loaded.
2. Targets will make 2 exposures of 20 seconds. On exposure of targets firers are to advance to the 300 yard firing point, adopt the prone position, make ready and open fire.
3. A maximum of 10 shots are to be fired.
4. On completion of stage 1, firers will be ordered to make safe and remain in the prone position.

### **Stage 2: Snaps**

Distance:	200 yards
Position:	Standing alert, to standing, kneeling or squatting
No of Shots:	10
Targets:	1 x Fig 12 (sand/black PO & SO; grey/black Iron & Historic)
Scoring:	5 and 4
Timing:	10 exposures of 4 seconds
HPS:	50

### **Procedure**

1. Firers will start in the prone position at the 300 yard firing point, rifles made safe with 10 rounds.
2. Targets will be exposed for 1 second which is the signal for firers to advance to the 200 yard firing point, adopt the standing alert position and make ready. When moving down range the rifle must be carried in the trail position.
3. 45 seconds after the initial flash, the targets will make 10 exposures of 4 seconds, 1 shot only to be fired at each exposure from the standing, kneeling or squatting position. Firers must return to the standing alert position between exposures.
4. On completion of stage 2, firers will be ordered to make safe and adopt the sitting position.

### **Stage 3: Opportunity**

Distance:	200 yards
Position:	Sitting
No of Shots:	10
Targets:	1 x Fig 12 (sand/black PO & SO; grey/black Iron & Historic)
Scoring:	5 and 4
Timing:	5 exposures of 6 seconds
HPS:	50

### **Procedure**

1. Firers will start in the sitting position, rifles loaded and made ready.
2. The targets will make 5 exposures of 6 seconds, 2 shots only to be fired at each exposure.
3. On completion of stage 3, firers will be ordered to make safe and adopt the standing position.

### **Stage 4: Snaps**

Distance:	100 yards
Position:	Standing alert, to standing, kneeling or squatting
No of Shots:	10
Targets:	1 x Fig 12c (sand/black PO & SO; grey/black Iron & Historic)
Scoring:	5 and 4
Timing:	5 exposures of 6 seconds
HPS:	50

### **Procedure**

1. Firers will start in the standing alert position at the 200 yard firing point, rifles made safe.
2. Targets will be exposed for 1 second which is the signal for firers to advance to the 100 yard firing point, adopt the standing alert position and make ready. When moving down range the rifle must be carried in the trail position.
3. 45 seconds after the initial flash, the targets will make 5 exposures of 6 seconds. On each exposure of the target, firers are to adopt the standing, kneeling or squatting position and fire 2 shots, returning to the standing alert position in between exposures.
4. On completion of the match, scores will be relayed to the firing point by distance – **no spotting discs will be shown.**

Ties will be counted out in the order Stage 2, Stage 1, Stage 3, Stage 4