

Match Conditions

REPORTING/BRIEFING	All competitors are to report to the 300 yds car park on Century (Butt 18) for a Range and Safety briefing at 13.00 hrs . Shooter Certification Cards (SCCs) will be checked if not held on Shooting Division records
SQUADDING	Competitors will be squadded into 4 details. Details A & B will shoot first, with Details C & D marking targets (2 per target). At approx. 15.15 hrs there will be a changeover
TARGETS	Fig 12 at 100 yds, then NRA DP2 at 200 and 300 yds. The DP2 is a black and white version of a Fig 11 and is being used to provide a better sight picture for competitors
SCORING	Fig 12: 5 for hits within the 300mm circle, remainder 4 NRA DP2: 5 for hits within the '8' zone (450mm x 270mm), remainder 4
AMMUNITION	A minimum of 54 rounds are required to complete the match. Competitors are to supply their own ammunition
FIRING POSITIONS	Prone, sitting, kneeling and standing. Competitors with disabilities may be permitted to shoot seated at a table – see NRA rule 156
PRIZES	In all Classes: 1 st Prize: Gold Medal 2 nd Prize: Silver Medal but only if the number of competitors exceeds 8 3 rd Prize: Bronze Medal if the number of competitors exceeds 20
PRIZEGIVING	Prizegiving will take place on the 300yd FP on Century Butt 18 at approx 17.30 hrs
ENTRY DEADLINE	Entries close at 12.00 hrs on Monday 28 September

Historic Service Rifle Match - Definitions

SR (a) – Service Rifle Class A

A service rifle as issued by any government and used without any unauthorized alterations or additions.

Sling:	an as issued 1937 pattern sling attached to the butt swivel and the upper band swivel. The sling may be used for steadying the rifle and may be placed round one arm and/or wrist but not round any other part of the body Veteran Optic Class only: the US M1907 Pattern sling is permitted and may be used either as a two point using the central sling swivel or with its integral loop
Rests:	Classic, Veteran and All Comers: no artificial rests/support may be used other than the sling Veteran Optic: a sandbag will be provided to support the forward hand/wrist in the prone position only. There must be no contact whatsoever between the rifle and the sandbag or the ground
Gloves:	no padded shooting gloves are allowed
Shooting jackets:	no shooting jackets are permitted
Backsight:	a backsight as issued must be used. The wind-gauge if any must be set centrally
Foresight:	a blade foresight, which may be undercut
Wind:	Classic, Veteran and Allcomers (Iron): must be allowed for by aiming off Veteran Optic: windage sight adjustments are permitted
Sights:	may be blackened, but nothing may be affixed for shading them
Trigger pull:	minimum of 4.5lbs

HISTORIC SERVICE RIFLE MATCH

Saturday Afternoon 3 October 2020

START TIME 13.30 hrs

Assemble at the 300-yard car park on the RHS of Century Range at 13.00 hrs

Practice 1	Snap
Distance	100 yards
Position	Kneeling or Standing
No. of Shots	2 sighting shots & 10 to count
Targets	1 x Fig 12
Scoring	5 for hits within the 300mm circle (outer circle), remainder 4
Timing	5 exposures of 8 seconds
HPS	50

PROCEDURE

1. Competitors will have 2 minutes to fire 2 sighting shots from any position, each shot to be individually marked back. On completion of the sighting shots, competitors will be ordered to load with 10 rds and adopt the standing alert position, make ready with safety catches applied.
2. There will be 5 exposures each of 8 seconds. Two rounds to be fired at each exposure from the kneeling or standing position. Competitors are to return to the Standing Alert position in between exposures (rifle at approx. 30 degrees).
3. Scores will be communicated to the firing point and spotting discs shown for 25 seconds.

Practice 2	Snap
Distance	200 yards
Position	Prone
No. of shots	10 to count
Targets	1 x DP2
Scoring	5 for hits within the '8' scoring zone (450mm x 270mm), remainder 4
Timing	10 exposures of 3 seconds
HPS	50

PROCEDURE

1. Competitors will be ordered to adopt the prone position, load and make ready.
2. There will be 10 exposures of 3 seconds over a 6ft frontage. One round to be fired at each exposure.
3. Scores will be communicated to the firing point and spotting discs shown for 25 seconds.

Practice 3	Rapid
Distance	200 yards
Position	Sitting, kneeling or squatting
No. of Shots	10 to count
Targets	1 x DP2
Scoring	5 and 4
Timing	1 exposure of 60 seconds
HPS	50

PROCEDURE

1. Competitors will be ordered to adopt the sitting, kneeling or squatting position, load and make ready.
2. On appearance of the target, competitors will release safety catches and open fire. 10 shots are to be fired during the exposure. No additional time will be allowed to re-load.
3. Scores will be communicated to the firing point and spotting discs shown for 25 seconds.

Practice 4	Harrassing Fire
Distance	300 yards
Position	Prone
No. of Shots	2 sighting shots and 10 to count
Targets	1 x DP2
Scoring	5 and 4
Timing	1 exposure of 70 seconds
HPS	50

PROCEDURE

1. Competitors will have 2 minutes to fire 2 sighting shots from the prone position, each shot to be individually marked back. On completion of the sighting shots, competitors will be ordered to adopt the standing alert position, load, make ready and apply safety catches.
2. On appearance of the target, competitors will adopt the prone position, release safety catches and open fire. 10 shots are to be fired during the exposure. No additional time will be allowed to re-load.
3. Scores will be communicated to the firing point and spotting discs shown for 25 seconds.

Practice 5	Snap
Distance	300 yards
Position	Prone
No. of Shots	10 to count
Targets	1 x DP2
Scoring	5 and 4
Timing	10 exposures of 3 seconds
HPS	50

PROCEDURE

1. Competitors will be ordered to adopt the prone position, load, make ready and apply safety catches.
2. There will be 10 exposures of 3 seconds of the target over a frontage of 6ft at irregular intervals.
3. Only one round to be fired at each exposure.
4. Scores will be communicated to the firing point and spotting discs shown for 25 seconds.

Match HPS = 250

Ties will be counted out in the order Practice 5, then 3, 4, 2, 1.